

Research and development project

Mojette transform on regular non-cubic lattices

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Outline

- 1 Introduction
 - Statement of the problem
 - Objectives
 - Lattices
- 2 Proposals
 - Comparison criteria
 - Test case
- 3 Results
 - Redundancy
 - Bins number variance
 - Pixels per bin mean
 - Pixels per bin variance
- 4 Conclusion

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Statement of the problem

- Study of the Mojette transform
- Mostly used on cubic lattices
- Study on non-cubic lattices
- Performance comparison between different lattices

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Objectives

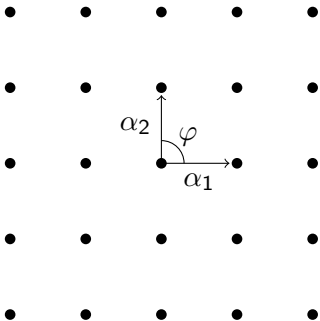
- Study of the different lattices
- Selection of a non-cubic lattice
- Compare the performance of the Mojette transform between the cubic and non-cubic lattices
- Find some comparison criteria.

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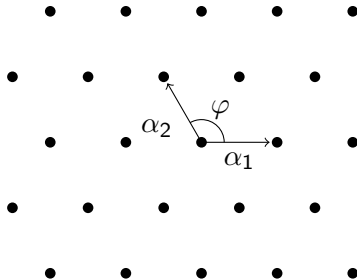
Lattices

What is a lattice ?



(a) The Square Lattice.

$$|\alpha_1| = |\alpha_2|, \varphi = 90^\circ.$$



(b) The Hexagonal Lattice.

$$|\alpha_1| = |\alpha_2|, \varphi = 120^\circ.$$

Figure: Representation of different lattices

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Comparison criteria

Redundancy

The standard definition of redundancy is:

$$Red = \frac{nb_{bins}}{nb_{pixels}} - 1 \quad (1)$$

Comparison criteria

Bins number variance

We define the Bins number variance as:

$$\text{Var}(B) = \frac{1}{n} \sum_{i=1}^n (B_i - B_m)^2 \quad (2)$$

with

- n projections
- B_i the number of bins on projection i
- B_m average number of bins

Comparison criteria

Pixels per bin mean

We define the pixels per bin mean as:

$$\text{Mean}(\text{pixels per bin}) = \frac{1}{n} \sum_{i=1}^n b_i \quad (3)$$

with

- n the total number of bins
- b_i the value of the bin i

Comparison criteria

Pixels per bin variance

We define the pixels per bin variance as:

$$\text{Variance}(\text{pixels per bin}) = \frac{1}{n} \sum_{i=1}^n (b_i - \text{Mean}(\text{pixels per bin}))^2 \quad (4)$$

with

- n the total number of bins
- b_i the value of the bin i

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Test case

Grids construction

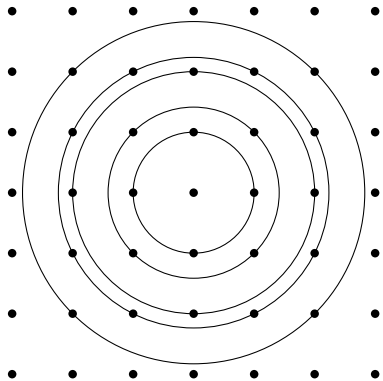


Figure: Square grid construction

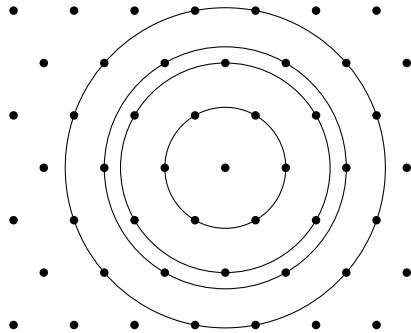


Figure: Hexagonal grid construction

Test case

Selection of projection

Theorem

Complete reconstructability theorem: Statement 1: Both propositions are equivalent:

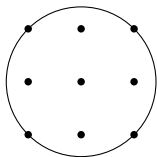
- $f(k, l)$ defined on the convex G is reconstructible by $\{\text{proj}_{p_i, q_i}, 1 \leq i \leq l\}$;
- R constructed by l dilations ser $\{O, (p_i, q_i), 1 \leq i \leq l\}$.

Statement 2: Both propositions are equivalent:

- G is reconstructible by $\{\text{proj}_{p_i, q_i}, 1 \leq i \leq l\}$;
- the erosion of G by R is null.

Test case

Selection of projection



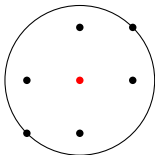
(a) Figure to project



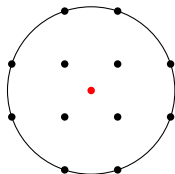
(b) Point $(0,0)$
dilated by vector $(1,0)$



(c) fig. 4b dilated by
vector $(0,1)$



(d) fig. 4c dilated by vector $(1,1)$

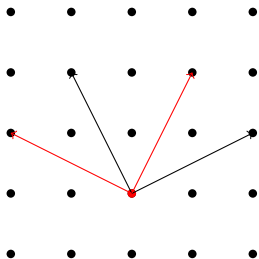


(e) fig. 4d dilated by vector $(-1,1)$

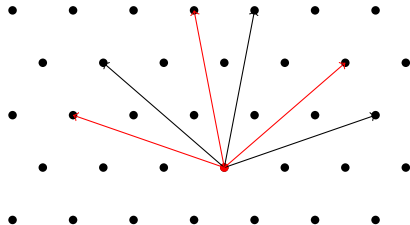
Figure: Example of dilatation in square lattice

Test case

Selection of projection



(a) rotation of a vector $(2,1)$ in Square Lattice



(b) rotation of a vector $(3,1)$ in Hexagonal Lattice

Figure: Rotation example of a direction

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Results

Redundancy

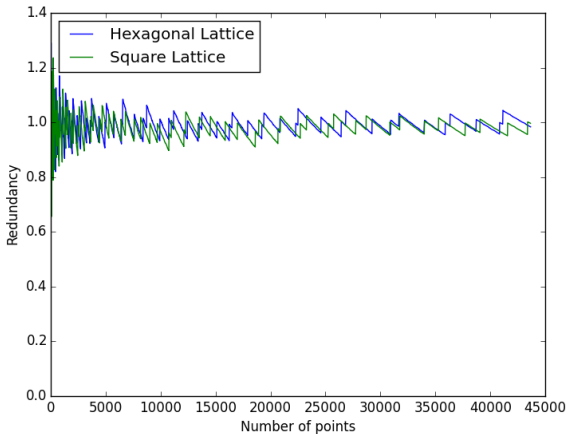


Figure: Redundancy

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Results

Bins number variance

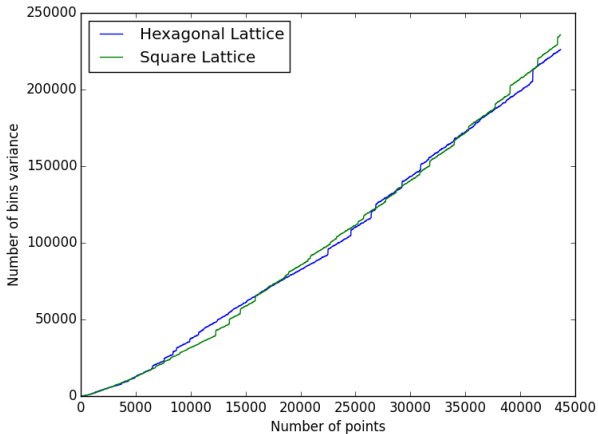


Figure: Bins number variance

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Results

Pixels per bin mean

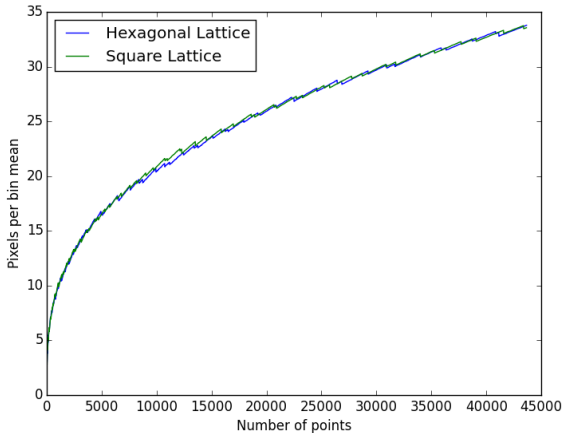


Figure: Pixels per bin mean

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Results

Pixels per bin variance

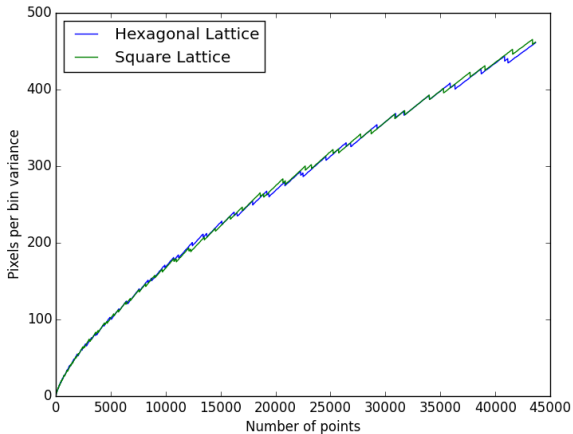


Figure: Pixels per bin variance

Conclusion

- These results are not conclusive
- study in 3D ?

Conclusion

Do you have any questions ?